functional Magnetic Resonance Imaging – Methods

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BOLD?

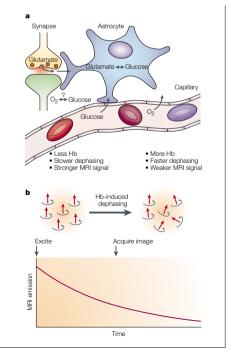


Dorothee P Auer
The University of Nottingham

sinstitute of

17. Nov

BOLD



Logothetis & Wandell. Interpreting the BOLD signal. Annu Rev Physiol (2004) vol. 66 pp. 735-69

Heeger & Ress. What does fMRI tell us about neuronal activity? Nat Rev Neurosci (2002) vol. 3 (2) pp. 142-51

Next 4 lectures

- Spatial and temporal properties of fMRI (+ linearity, convolution)
- 2. Signal and Noise (+ Fourier domain)
- Preprocessing of fMRI data (+ common software tools)
- Statistics + experimental design (+ linear regression, GLM, multiple comparisons)

Preamble

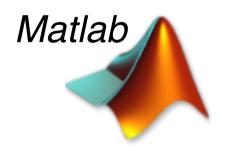
Argh!

I saw some equations and weird mathematical symbols in the course materials...

$$A\hat{u} = \left[\mathbf{A} (\mathbf{A}^{\mathbf{T}} \mathbf{A})^{-1} \mathbf{A}^{\mathbf{T}} \right] b$$

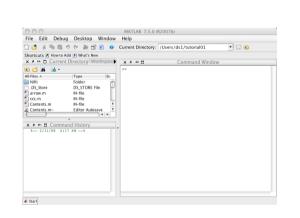
$$\beta, \epsilon, \int_0^\infty f(x)dx$$
 $\bar{y} = \frac{1}{n} \sum_{i=1}^n y_i$

... you'll be fine.



if you have **any** spare time... borrow a book and do a tutorial!

~ 30 licenses in Psychology computer room



desktop



command line [from terminal]

Matlab = life skill

"The successful candidate should have a PhD. Candidates with strong analytical skills, and with research experience in visual neuroscience, cognitive neuroscience, computational methods, or functional MRI are encouraged to apply."

are "Applicants should have a background in MRI analysis techniques (FSL, SPM, Matlab etc.), programming and statistics. Interest in clinical neuroscience and cognitive function would be appreciated..."

"Candidates should hold (or expect) a Diploma or Masters degree in a relevant discipline (e.g. Psychology, Neuroscience, Physiology, biology, Computer Science). Programming experience with Matlab is a plus.

Ads for Phd / Post-doc positions...

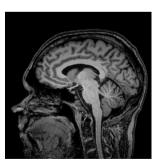
Glossary

- 1D, 2D, 3D, nD: dimensionality line (1D), plane (2D), cube (3D), ...
- voxel: volume element, 3D version of a pixel
- **slice:** plane of *x* by *y* voxels (x, y often 2ⁿ: 64, 128, 256)
- **volume:** made up of z slices (so $x \cdot y \cdot z$ voxels)
- **scan/run:** series of *t* volumes collected (~5-10 minutes)
- session: several scans for which one subject goes into the scanner

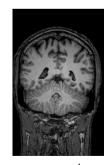
(Online) Resources

- please stop me if you are confused
- please take (some) notes
- hand-outs will be on course webpage (but my slides tend to have little text)
- ditto: links to Matlab information
- Huettel, Song & McCarthy (ch. 8-12)
- denis.schluppeck@nottingham.ac.uk (e-mail questions for '10 minute clinic')

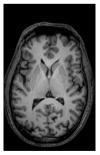
Orientations







coronal

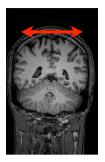


axial, horizontal, transverse

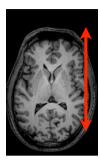
Orientations



sagittal



coronal

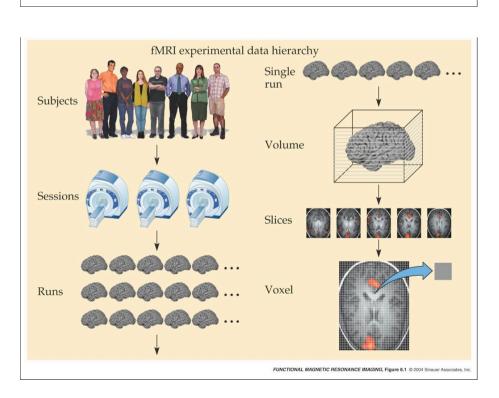


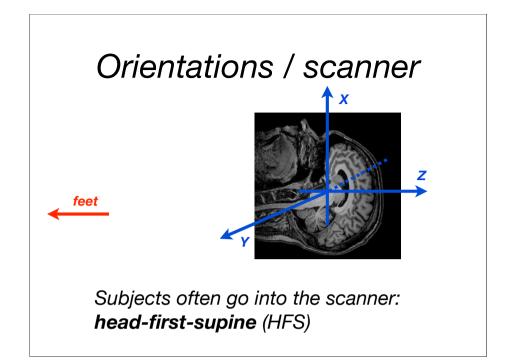
axial. horizontal. transverse

anteriorposterior AP

foot-head FH





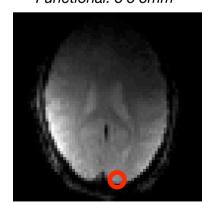




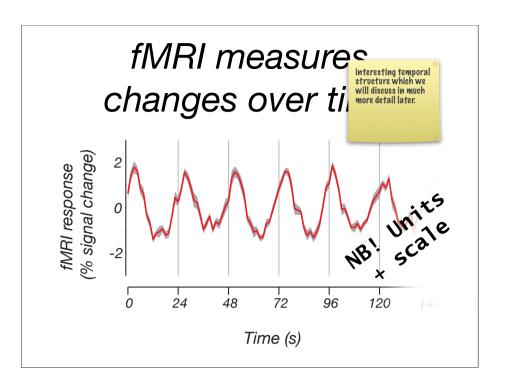
Anatomy: 1·1·1mm³



T1 MPRAGE (3T) [minutes]



T2* EPI (3T) [ms, s]



Size of fMRI response



If a Caffè Latte costs £1.99 ...

... would you notice a 2% change in price?

(see Lecture 4, Statistics)

Quick recap: data

- 1. numbers (=pixel/voxel)
- **1.** 1.234



2. a bunch of numbers on a grid (=slice)

- 3. a collection of slices (=volume)
- 4. many volumes over time, acquired every TR (=timeseries)



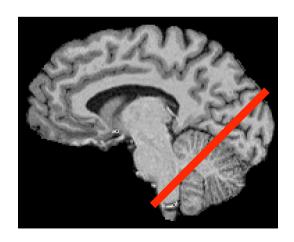




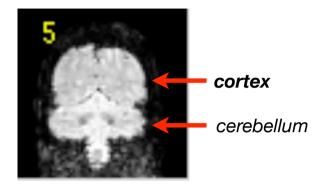




Example: visual cortex



Example: visual cortex



one slice over 160 repeated measurements (every 1.5s)

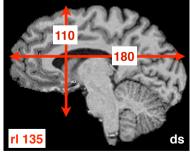
What limits spatial resolution?

- hardware (the scanner)
- the subjects
 - peripheral nerve stimulation [PNS]
 - specific absorption rate [SAR] limits
 - time in scanner (>1.5h is not fun)
- signal-to-noise ratio (see lecture 2)
 - smaller voxels = proportionally more noise
 - head motion, physiology, ...

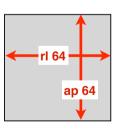
"There is no free lunch!"

- both, spatial resolution and temporal resolution, are limited
- often, experimenter has to trade off one against the other
- so, different choices for different applications...

Example: Scanner limits







~brain dimensions (mm)

~# of slices

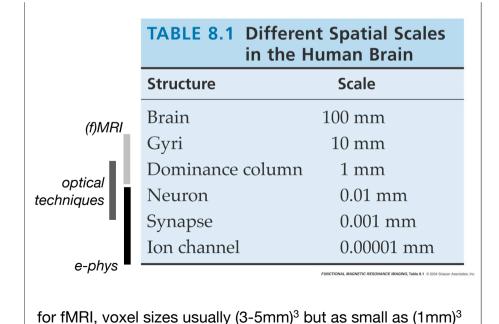
~# of voxels

64×3mm=**192mm**

♦ our 3T scanner can do ~13slices/s for these settings with SENSE r=2 so min[TR] for 36 slices with 3mm voxels = ~3s

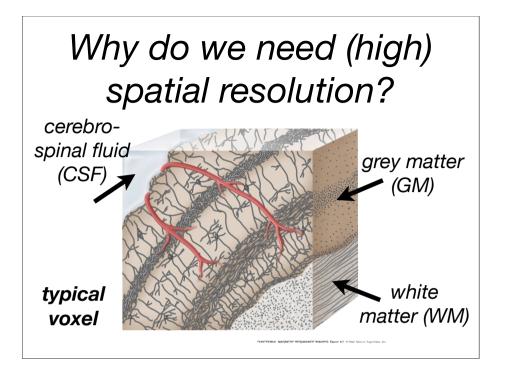
One solution: partial coverage 20 1135 ~dimensions (mm) ~# of slices ~# of voxels 64×3mm=192mm * ~13slices/s, so can run with a TR of ~1.5s

Why do we need (high) spatial resolution?



Why do we need (high) spatial resolution?

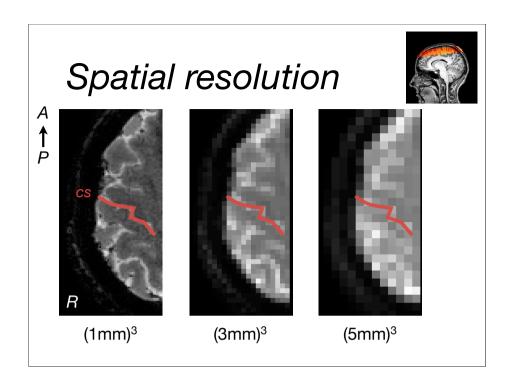
- brain structures of interest are ~mm in size, sometimes separated by ~cm; need appropriate sampling (see Sampling/Nyquist, lecture 2)
- smaller voxels: less mixing of grey matter, white matter, CSF, veins, ... reduced partial voluming

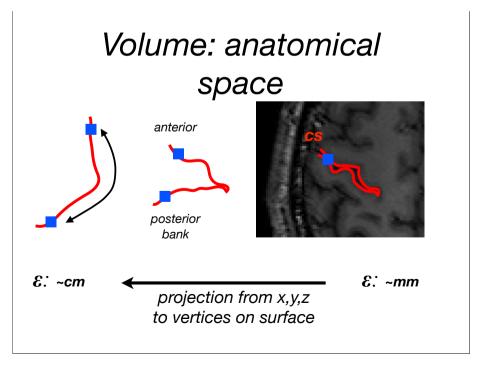


Volume: # of cells

 if packing density in grey matter of cortex is ~50,000 cells / mm³

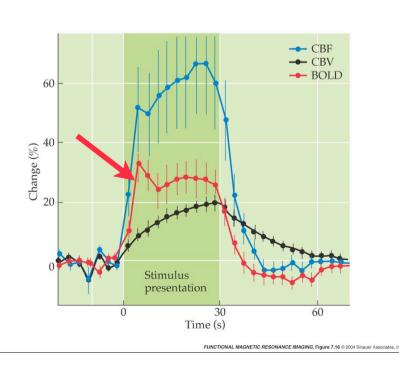
edge (mm)	volume (mm³)	#cells in pure GM
1	1	50k
3	27	1.35M
5	125	6.25M





Temporal resolution

- you had will have lectures about the bloodoxygen-level-dependent (BOLD) signal
- BOLD is haemodynamic, an indirect measure of neural activity (+ hotly debated)
- BOLD signal is blurred in space, and also in time

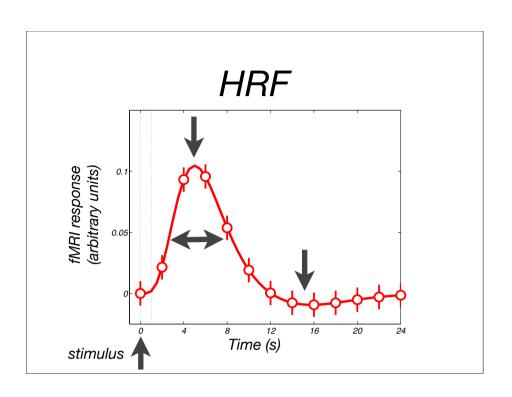


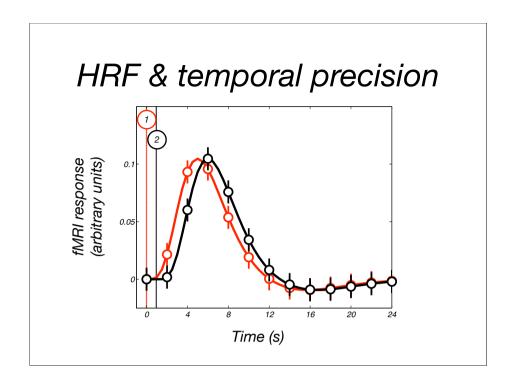
What limits temporal resolution?

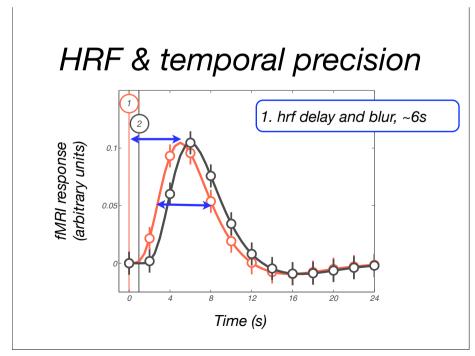
- haemodynamics!
- hardware (the scanner) not so much
- signal-to-noise ratio (see lecture 2)
 - for TR < 2.0s, can't use 90° flipangle
- the subjects
 - specific absorption rate [SAR] limits
 - time in scanner (>1.5h is not fun)
 with reduced SNR, need more repeats

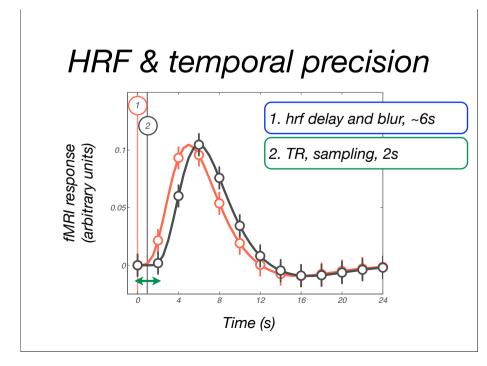
HRF

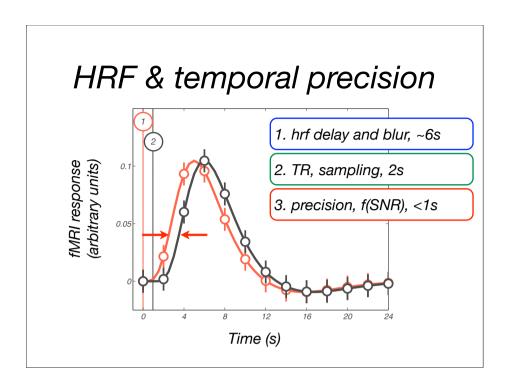
- the shape of the response to a brief impulse (e.g. visual stimulus) is called the haemodynamic response function (HRF)
- haemodynamic impulse response function (HIRF, HRF, IRF, ...)
- this is an important concept (see 2nd part of lecture)
- e.g. haemodynamic response to a 1s visual stimulus peaks several seconds later and is spread out



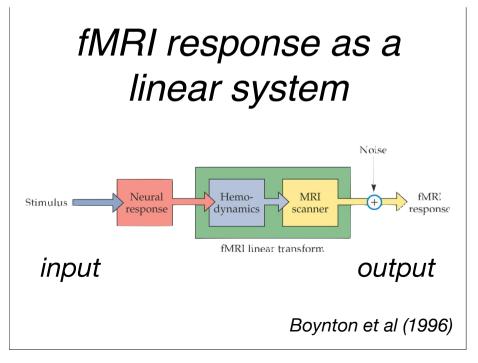








1b – Linear Systems, Convolution



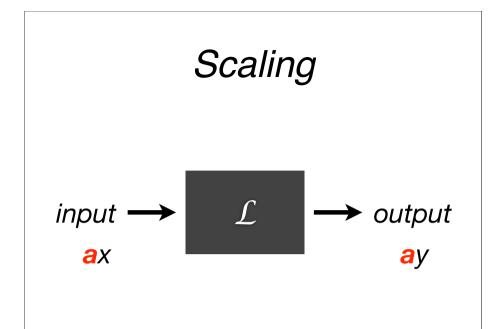
Linear system

- A linear system has two basic properties:
 - 1. **scaling** (homogeneity)
 - 2. superposition

engineers: linear system, linear time-invariant (LTI) system

Linear system

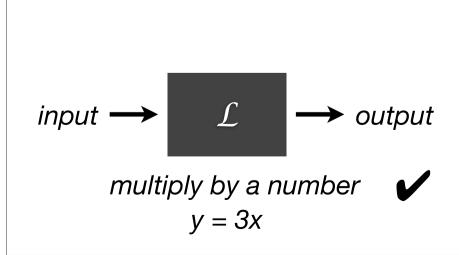
input
$$\longrightarrow$$
 \mathcal{L} \longrightarrow output $y = [2 \ 4 \ 6]$



Superposition

input
$$\longrightarrow$$
 \mathcal{L} \longrightarrow output y_1+y_2

Examples

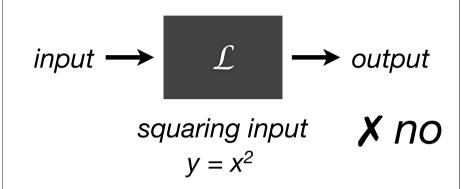


Examples

input
$$\longrightarrow$$
 \mathcal{L} \longrightarrow output

 $y = 3x$ $a => 3a$
 $+b => 3b$
 $3a+3b$ $a+b => 3(a+b)$

Examples



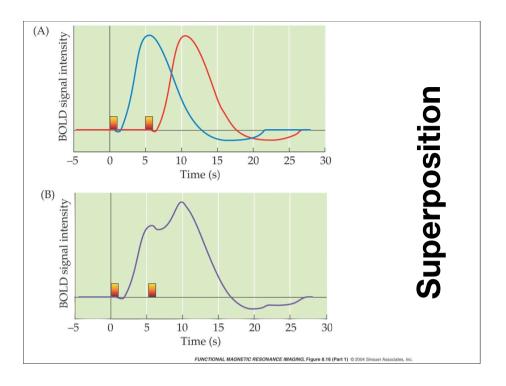
Examples



adding a number X noy = x+2.5

Linear system

- If we a system is linear, then the impulse response function fully describes it
- 2. e.g. given the response to a brief stimulus (impulse), we can predict response to arbitrary inputs
- 3. mathematical operation of **convolution** is central to those predictions (lecture 2,4)



Summary

- new vocabulary
- Matlab
- what our fMRI data look like
- spatial resolution
- temporal resolution
- concept of HRF

