

functional Magnetic Resonance Imaging – Methods

Denis Schluppeck



*Visual Neuroscience Group
University of Nottingham, UK*

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Next 4 lectures

1. Spatial and temporal properties of fMRI
(+ linearity, convolution)
2. Signal and Noise
(+ Fourier domain)
3. Preprocessing of fMRI data
(+ common software tools)
4. Statistics + experimental design
(+ linear regression, GLM,
multiple comparisons)

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Preamble

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Argh!

*I saw some equations and
weird mathematical symbols
in the course materials...*

$$A\hat{u} = [A(A^T A)^{-1} A^T] b$$

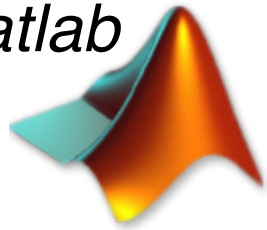
$$\beta, \epsilon, \int_0^\infty f(x) dx$$

$$\bar{y} = \frac{1}{n} \sum_{i=1}^n y_i$$

... you'll be fine.

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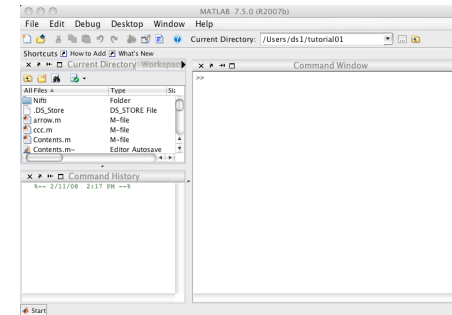
Matlab



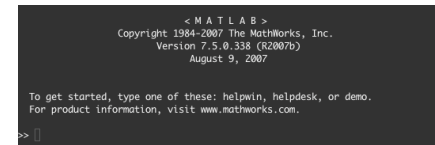
*if you have **any**
spare time...
borrow a book
and do a tutorial!*

*~ 30 licenses
in Psychology
computer room*

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desktop



*command line
[from terminal]*

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Matlab = life skill

*“The successful candidate should have a PhD. **Candidates with strong analytical skills**, and with research experience in visual neuroscience, cognitive neuroscience, computational methods, or functional MRI are encouraged to apply.”*

*“Candidates should hold (or expect) a Diploma or Masters degree in a relevant discipline (e.g. Psychology, Neuroscience, Physiology, biology, Computer Science). **Programming experience with Matlab is a plus.***

Ads for Phd / Post-doc positions...

*“Applicants should have a background in MRI analysis techniques (FSL, SPM, **Matlab** etc.), programming and statistics. Interest in clinical neuroscience and cognitive function would be appreciated...”*

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(Online) Resources

- please stop me if you are confused
- please take (some) notes
- hand-outs will be on course webpage (but my slides tend to have little text)
- *ditto*: links to Matlab information
- Huettel, Song & McCarthy (ch. 8-12)
- denis.schluppeck@nottingham.ac.uk (e-mail questions for ‘10 minute clinic’)

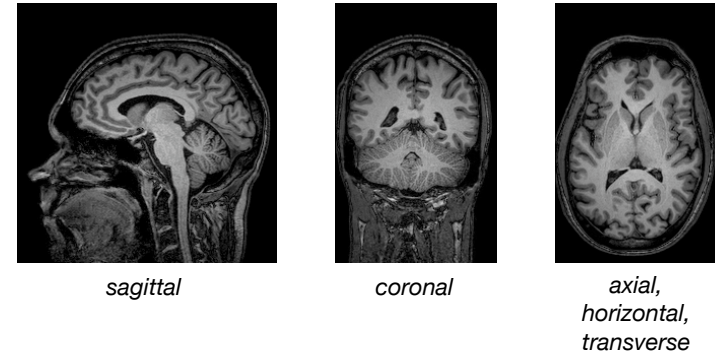
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Glossary

- **1D, 2D, 3D, nD:** dimensionality
line (1D), plane (2D), cube (3D), ...
- **voxel:** volume element, 3D version of a **pixel**
- **slice:** plane of x by y voxels (x, y often 2^n : 64, 128, 256)
- **volume:** made up of z slices (so $x \cdot y \cdot z$ voxels)
- **scan/run:** series of t volumes collected (~5-10 minutes)
- **session:** several scans for which one subject goes into the scanner

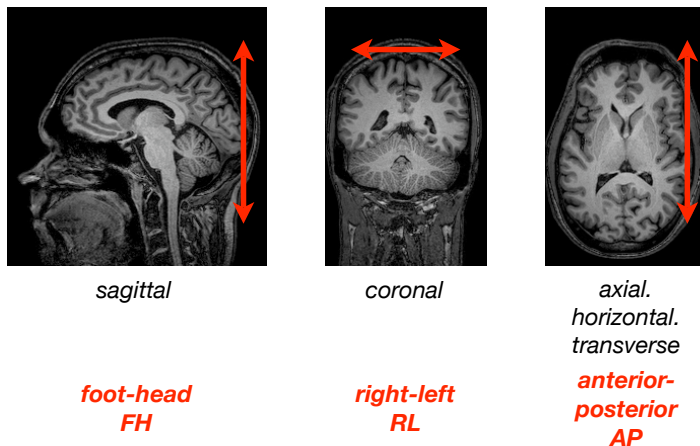
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Orientations



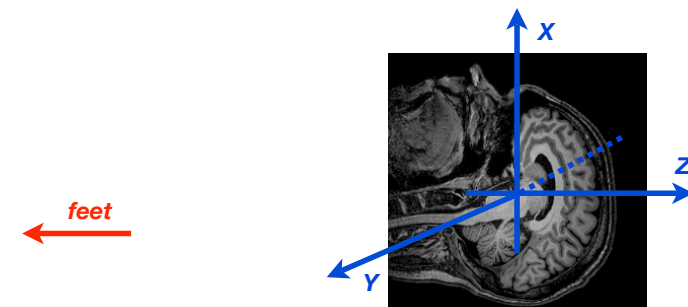
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Orientations



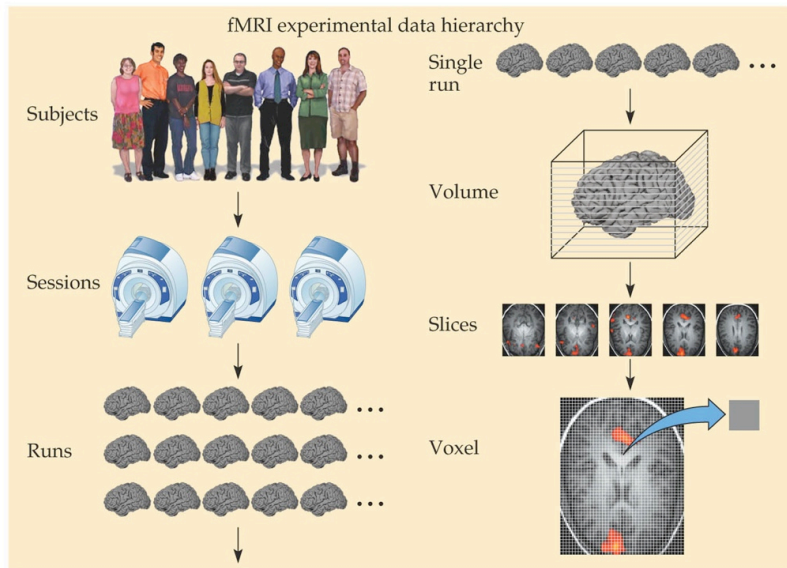
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Orientations / scanner



Subjects often go into the scanner:
head-first-supine (HFS)

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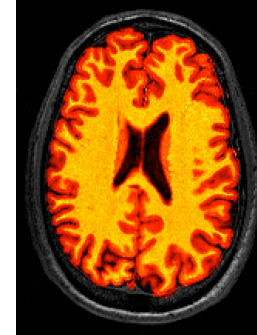


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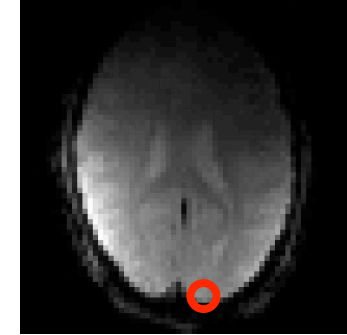
Example Images

Anatomy: 1·1·1mm³

Functional: 3·3·3mm³

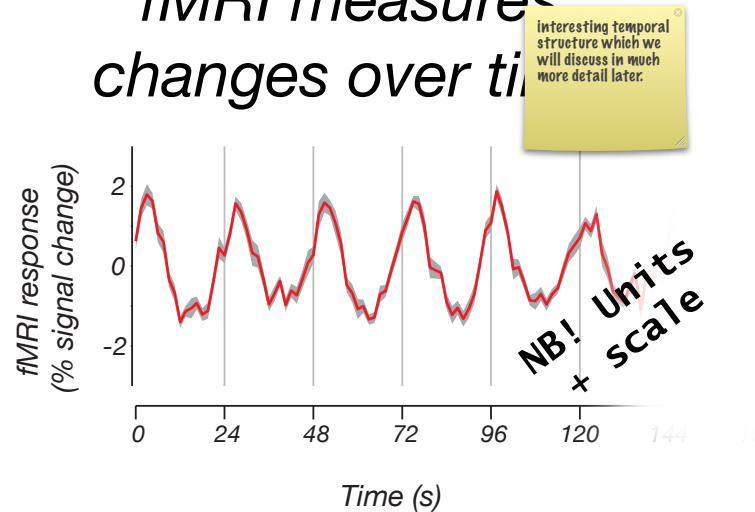


T1 MPRAGE (3T)
[minutes]



T2* EPI (3T)
[ms, s]

fMRI measures
changes over time



Size of fMRI response



If a Caffè Latte costs £1.99 ...

... would you notice a 2% change in price?

(see Lecture 4, Statistics)

Quick recap: data

1. numbers (=pixel/voxel)

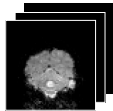
1. 1.234

2.



2. a bunch of numbers
on a grid (=slice)

3.



3. a collection of slices
(=volume)

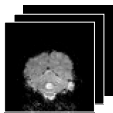
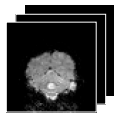
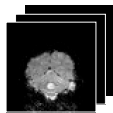
4. many volumes over
time, acquired every
TR (=timeseries)

4.

t=1

t=2

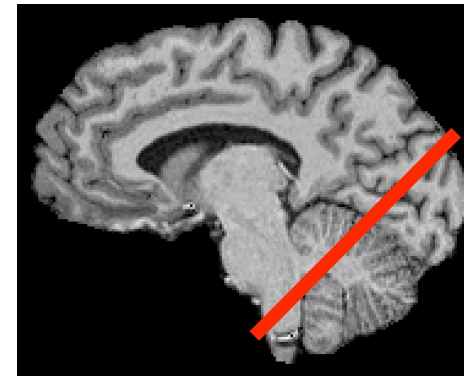
t=3



...

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Example: visual cortex



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Example: visual cortex



cortex

cerebellum

one slice over 160 repeated
measurements (every 1.5s)

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“There is no free lunch!”

- both, **spatial** resolution and **temporal** resolution, are limited
- often, experimenter has to trade off one against the other
- so, different choices for different applications...

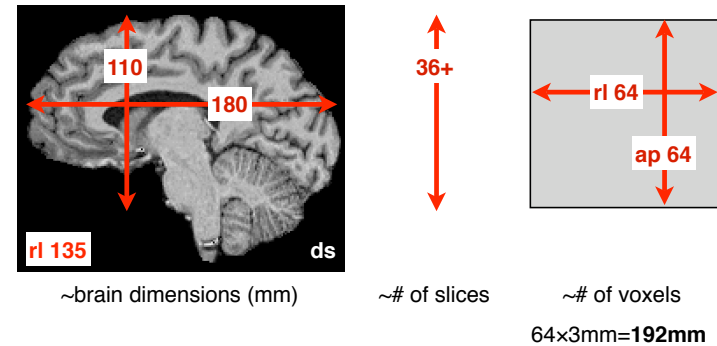
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What limits spatial resolution?

- hardware (the scanner)
 - peripheral nerve stimulation [PNS]
 - specific absorption rate [SAR] limits
 - time in scanner (>1.5h is not fun)
- signal-to-noise ratio (see lecture 2)
 - smaller voxels = proportionally more noise
 - head motion, physiology, ...

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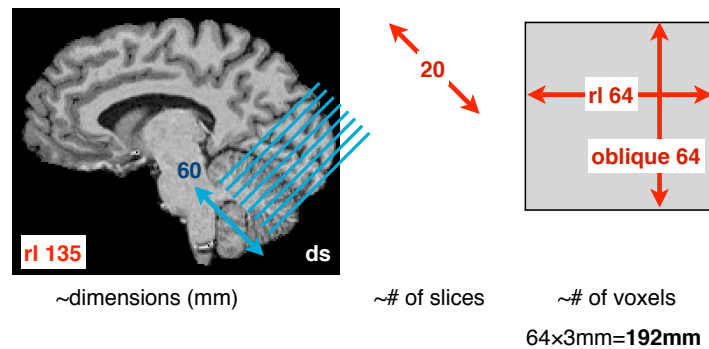
Example: Scanner limits



❖ our 3T scanner can do ~13slices/s for these settings with SENSE r=2
so min[TR] for 36 slices with 3mm voxels = ~3s

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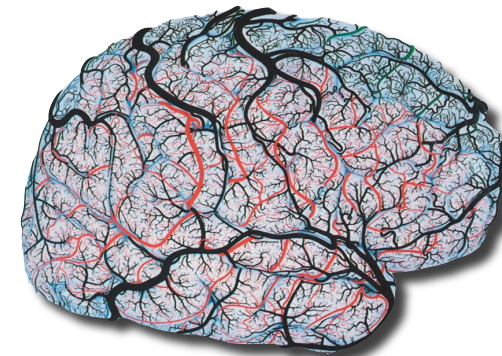
One solution: partial coverage



❖ ~13slices/s, so can run with a TR of ~1.5s

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Why do we need (high) spatial resolution?



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TABLE 8.1 Different Spatial Scales in the Human Brain

Structure	Scale
Brain	100 mm
Gyri	10 mm
Dominance column	1 mm
Neuron	0.01 mm
Synapse	0.001 mm
Ion channel	0.00001 mm

(f)MRI
optical techniques
e-phys

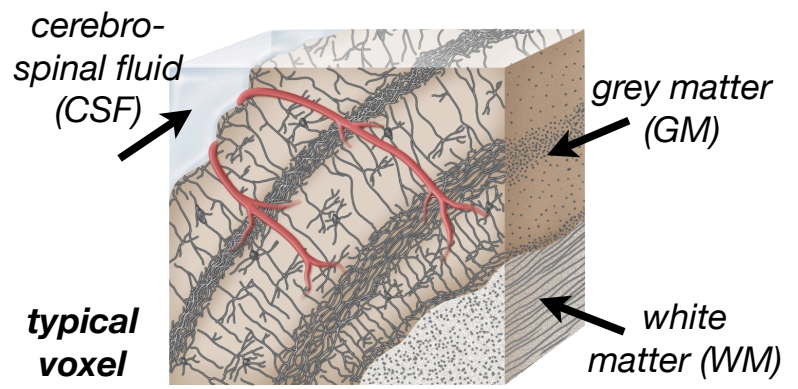
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for fMRI, voxel sizes usually (3-5mm)³ but as small as (1mm)³

Why do we need (high) spatial resolution?

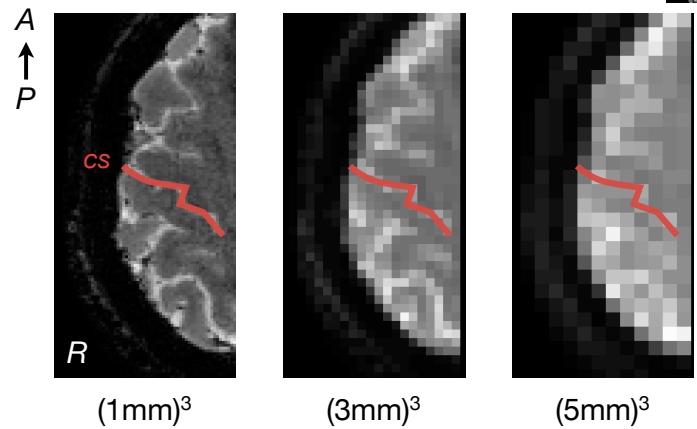
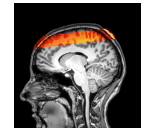
- brain structures of interest are ~mm in size, sometimes separated by ~cm; need appropriate **sampling** (see Sampling/Nyquist, lecture 2)
- smaller voxels: less mixing of grey matter, white matter, CSF, veins, ... reduced **partial voluming**

Why do we need (high) spatial resolution?



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Spatial resolution



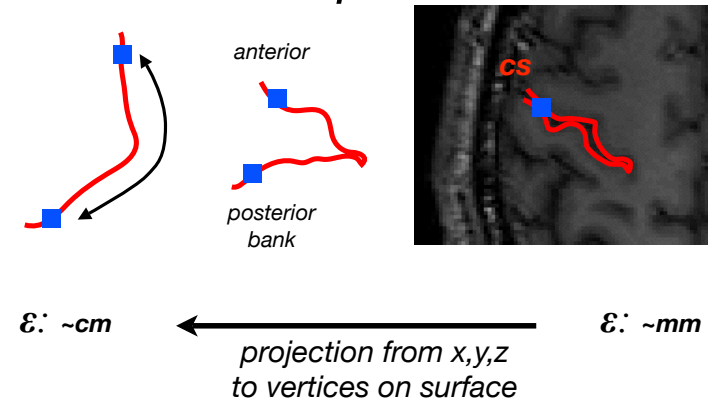
Volume: # of cells

- if packing density in grey matter of cortex is $\sim 50,000$ cells / mm^3

edge (mm)	volume (mm^3)	#cells in pure GM
1	1	50k
3	27	1.35M
5	125	6.25M

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Volume: anatomical space



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Temporal resolution

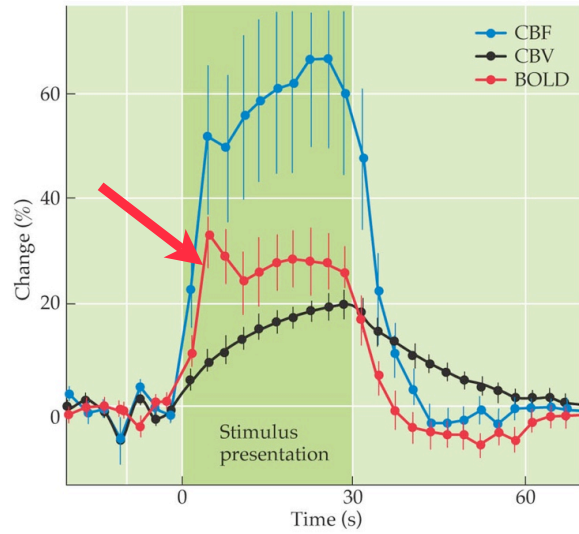
- you had lectures about the blood-oxygen-level-dependent (BOLD) signal
- BOLD is **haemodynamic**, an indirect measure of neural activity (+ hotly debated)
- BOLD signal is blurred in space, and also in **time**

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What limits temporal resolution?

- haemodynamics!
- hardware (the scanner) - not so much
- signal-to-noise ratio (see lecture 2)
 - for $\text{TR} < 2.0\text{s}$, can't use 90° flipangle
- the subjects
 - specific absorption rate [SAR] limits
 - time in scanner ($>1.5\text{h}$ is not fun) with reduced SNR, need more repeats

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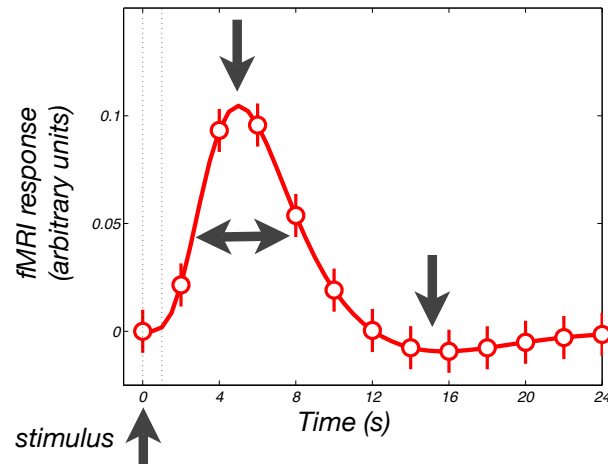


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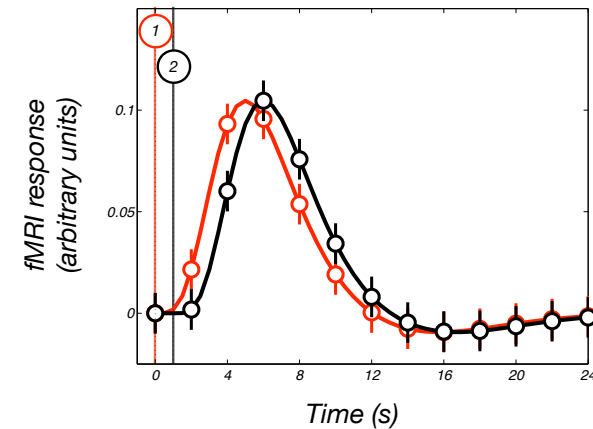
HRF

- the shape of the response to a brief impulse (e.g. visual stimulus) is called the haemodynamic response function (HRF)
- haemodynamic impulse response function (HIRF, HRF, IRF, ...)
- this is an important concept (see 2nd part of lecture)
- e.g. haemodynamic response to a 1s visual stimulus peaks several seconds later and is spread out

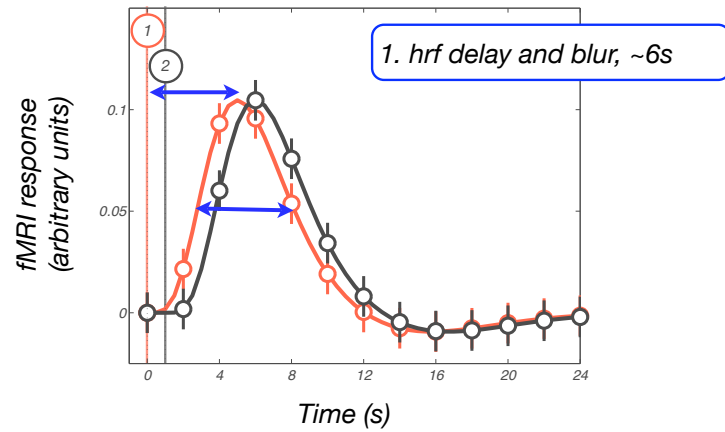
HRF



HRF & temporal precision

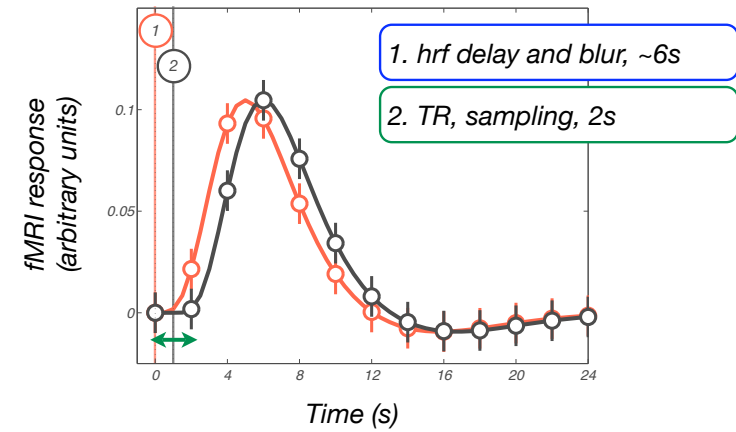


HRF & temporal precision



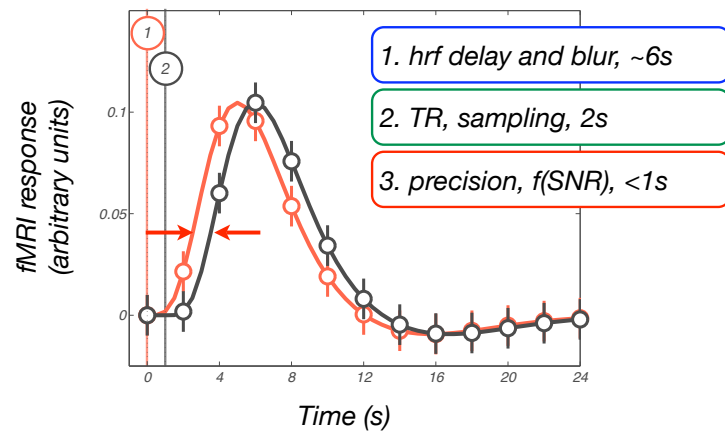
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HRF & temporal precision



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HRF & temporal precision

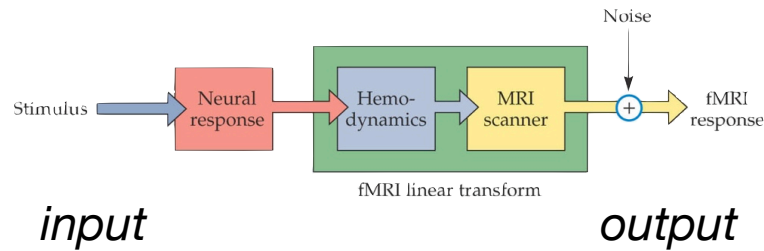


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1b – Linear Systems, Convolution

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fMRI response as a linear system



Boynton et al (1996)

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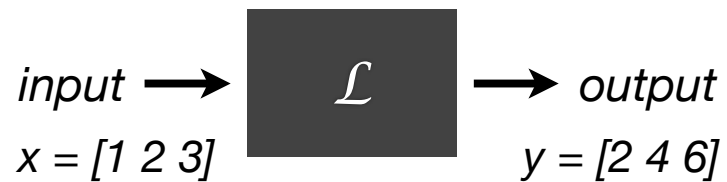
Linear system

- A linear system has two basic properties:
 1. **scaling** (homogeneity)
 2. **superposition**

*engineers: linear system,
linear time-invariant (LTI) system*

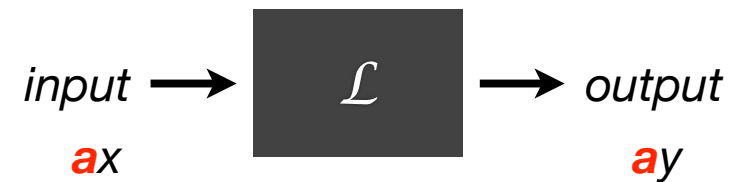
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Linear system



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Scaling



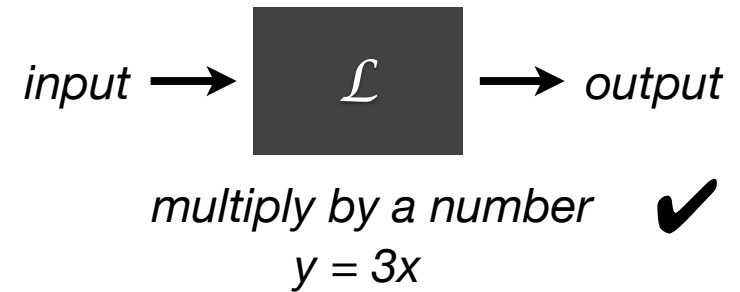
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Superposition



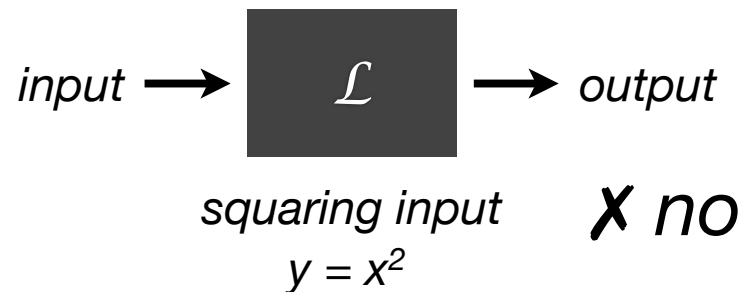
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Examples



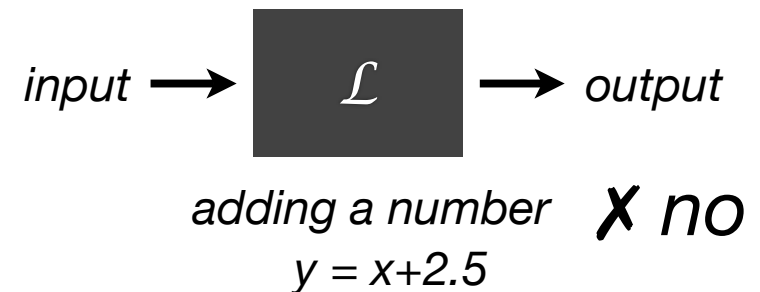
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Examples



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Examples

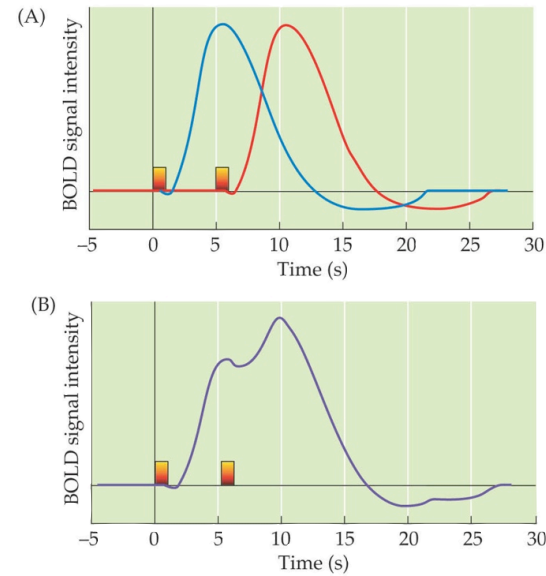


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Linear system

1. If we a system is **linear**, then the impulse response function **fully** describes it
2. e.g. given the response to a brief stimulus (impulse), we can predict response to arbitrary inputs
3. mathematical operation of **convolution** is central to those predictions (lecture 2,4)

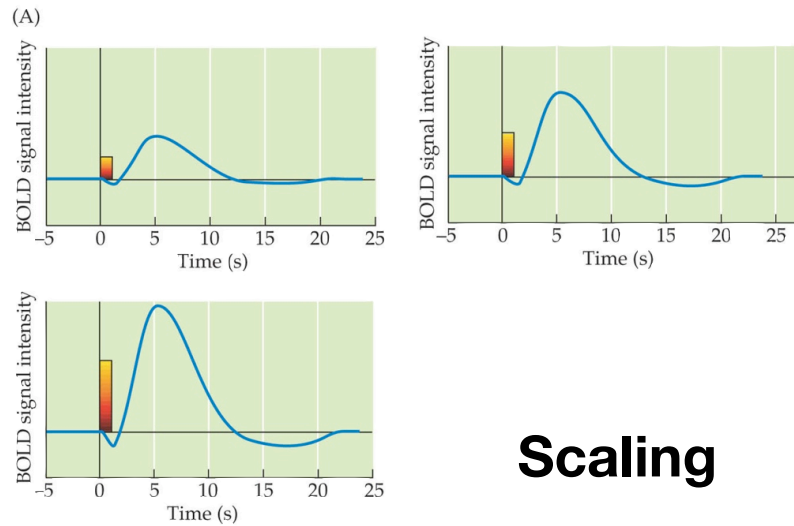
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Superposition



Scaling

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Summary

- new vocabulary
- **Matlab**
- what our fMRI data look like
- spatial resolution
- temporal resolution
- concept of HRF

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